Act No. 103
Public Acts of 1996
Approved by the Governor
March 4, 1996
Filed with the Secretary of State
March 5, 1996

STATE OF MICHIGAN 88TH LEGISLATURE REGULAR SESSION OF 1996

Introduced by Reps. Rhead and Green

ENROLLED HOUSE BILL No. 5055

AN ACT to amend section 43528 of Act No. 451 of the Public Acts of 1994, entitled "An act to protect the environment and natural resources of the state; to codify, revise, consolidate, and classify laws relating to the environment and natural resources of the state; to regulate the discharge of certain substances into the environment; to regulate the use of certain lands, waters, and other natural resources of the state; to prescribe the powers and duties of certain state and local agencies and officials; to provide for certain charges, fees, and assessments; to prescribe penalties and provide remedies; to repeal certain parts of this act on a specific date; and to repeal certain acts and parts of acts," as added by Act No. 57 of the Public Acts of 1995, being section 324.43528 of the Michigan Compiled Laws.

The People of the State of Michigan enact:

Section 1. Section 43528 of Act No. 451 of the Public Acts of 1994, as added by Act No. 57 of the Public Acts of 1995, being section 324.43528 of the Michigan Compiled Laws, is amended to read as follows:

Sec. 43528. (1) A person shall not hunt bear without a bear hunting license. The fee for a resident bear hunting license is \$14.00. The fee for a nonresident bear hunting license is \$150.00. In addition, for 2 years following the effective date of the amendatory act that added this sentence, the department may establish a nonrefundable application fee not to exceed \$10.00 for each person who applies for a bear hunting license.

(2) The department may issue a tag with, or as a part of, a bear hunting license. Section 43526(2) applies with respect to a bear hunting license.

This act is ordered to take immediate effect.

Clerk of the House of Representatives.

Secretary of the Senate.

Approved _____

Governor.