HOUSE BILL NO. 5984

April 12, 2022, Introduced by Reps. Cherry and Wakeman and referred to the Committee on Regulatory Reform.

A bill to amend 1998 PA 58, entitled "Michigan liquor control code of 1998,"

(MCL 436.1101 to 436.2303) by adding section 548.

THE PEOPLE OF THE STATE OF MICHIGAN ENACT:

- Sec. 548. (1) The commission may issue an on-premises public swimming pool permit to an on-premises licensee that operates a public swimming pool. The commission shall charge a fee for an onpremises public swimming pool permit of \$350.00. An on-premises
- 5 public swimming pool permit issued under this section is not
- 6 transferrable.

DAW 05511'22

- 1 (2) A holder of an on-premises public swimming pool permit may 2 sell and serve alcoholic liquor in a public swimming pool located
- 3 on the licensed premises if all of the following conditions are
- 4 met:
- 5 (a) The holder of the on-premises public swimming pool permit
- 6 complies with section 12526a of the public health code, 1978 PA
- 7 368, MCL 333.12526a.
- 8 (b) The sales performed under the on-premises public swimming
- 9 pool permit are limited to an exclusive area that is well defined
- 10 and clearly marked. The exclusive area under this subdivision must
- 11 not be accessible to minors.
- 12 (c) The sales are conducted by employees of the holder of the
- 13 on-premises public swimming pool permit who have completed a server
- 14 training program as provided for in section 906 and the rules
- 15 promulgated by the commission.
- 16 (3) The commission shall develop an application for an annual
- 17 on-premises public swimming pool permit allowing for licensed
- 18 activities under this section.
- 19 (4) As used in this section, "public swimming pool" means that
- 20 term as defined in section 12521 of the public health code, 1978 PA
- 21 368, MCL 333.12521.
- 22 Enacting section 1. This amendatory act does not take effect
- 23 unless Senate Bill No. or House Bill No. 5983 (request no.
- 24 04834'21) of the 101st Legislature is enacted into law.